



ROWN



Name:
Player:
Chronicle:

Breed:
Auspice:
Camp: NONE

Pack Name:
Pack Totem:
Concept:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Primal-Urge _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Leadership _____ 00000
Performance _____ 00000
Repair _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledge

Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Rituals _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Gifts

Gifts

Renown

Glory
0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Honor
0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Wisdom
0 0 0 0 0 0 0 0 0 0
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Rank

Rage

0 0 0 0 0 0 0 0 0 0
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Gnosis

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Willpower

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Health

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Weakness

ALMOST
IMPOSSIBLE TO
GAIN RENOWN



ROWN



Homid Glabro Crinos Hispo Lupus

No
Change

Strength (+2) _____	Strength (+4) _____	Strength (+3) _____	Strength (+1) _____
Stamina (+2) _____	Dexterity (+1) _____	Dexterity (+2) _____	Dexterity (+2) _____
Appearance (-1) _____	Stamina (+3) _____	Stamina (+3) _____	Stamina (+2) _____
Manipulation (-1) _____	Appearance 0	Manipulation (-3) _____	Manipulation (-3) _____
	Manipulation (-3) _____		

Difficulty: 6

Difficulty: 7

: 6

Difficulty: 7

Difficulty: 6

Other Traits Fetishes

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Item: _____ Dedicated Level ____ Gnosis ____

Power _____

Item: _____ Dedicated Level ____ Gnosis ____

Power _____

Item: _____ Dedicated Level ____ Gnosis ____

Power _____

Item: _____ Dedicated Level ____ Gnosis ____

Power _____

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

<i>Brawling Chart</i>			
Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength + 1
Punch	Dex + Brawl	6	Strength

† These maneuvers do aggravated damage.

Armor: _____



ROWN

Nature: _____

Demeanor: _____

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Expanded Background

Allies

Resources

Contacts

Pure Breed

Kinfolk

Past Life

Mentor

Pack Totem

Possessions

Experience

Gear (Carried) _____

TOTAL:

Equipment (Owned) _____

Gained From: _____

Sept

Name _____

TOTAL SPENT: _____

Caern Location _____

Spent On: _____

Level _____ Type _____

Totem _____

Leader _____





ROWN



History

Prelude

Description

Age _____
Hair _____
Eyes _____
Race _____
Nationality _____
Sex _____

	Height	Weight
Homid	_____	_____
Glabro	_____	_____
Crinos	_____	_____
Hispo	_____	_____
Lupus	_____	_____

Battle Scars _____

Metis Deformity _____

Visuals

Pack Chart

Character Sketch

